

Guard, M

1/8

NAME

CR

16

11

12

30

AC

HP

PASSIVE PERCEPTION

SPEED

STR

DEX

CON

INT

WIS

CHA

1

1

1

0

0

0

BONUS

BONUS

BONUS

BONUS

BONUS

BONUS

SKILLS / TRAITS

Perception +2

2

PROF

ACTIONS

Spear: 20/60, +3, 1d6+1p/1d8+1p
2-hands

Guardian Naga, L

10

NAME

CR

18

127

14

40

AC

HP

PASSIVE PERCEPTION

SPEED

STR

DEX

CON

INT

WIS

CHA

4

4

3

3

4

4

BONUS

BONUS

BONUS

BONUS

BONUS

BONUS

SKILLS / TRAITS

Darkvision 60', immune: charm, poison

Rejuvenation: If dies, return to life 1d6 days later

Spellcasting: See spell card*

4

PROF

ACTIONS

Bite: 10', +8, 1d8+4p, DC 15 Con save, 10d8 poison, save half
Spit Poison: 15/30, +8, DC 15 Con save, 10d8 poison, save half

Gynosphinx, L

11

NAME

CR

17

136

18

40/60f

AC

HP

PASSIVE PERCEPTION

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STR

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WIS

CHA

4

2

3

4

4

4

BONUS

BONUS

BONUS

BONUS

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BONUS

SKILLS / TRAITS

Truesight 120', Arcana +12, History +12, Perception +8, Religion +8, resist: bps nonmagic, immune: read thoughts/emotions, charm, fright, psychic

Spellcasting: See spell card*

4

PROF

ACTIONS

Multiattack: 2 claw

Claw: +8, 2d8+4s

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SKILLS / TRAITS

PROF

ACTIONS

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HP

PASSIVE PERCEPTION

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SKILLS / TRAITS

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ACTIONS

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PASSIVE PERCEPTION

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SKILLS / TRAITS

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SKILLS / TRAITS

PROF

ACTIONS